



Cynthia Brenes

2D Animation

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About

- A dynamic and highly motivated artist who thrives in a challenging and fast-paced environment
- Excellent understanding of the animation principles, composition, as well as design elements to enhance the performance and accurately bring the boards to life.
- Refined communicator, fluent in three languages (English, French, and Spanish)

Experience

ATOMIC CARTOONS | Ottawa, ON

2D Animation Supervisor (April 2022-present)

Lead a team of talented animators to successfully meet their weekly quota by reviewing scenes in a timely manner, ensuring that any revisions given vastly improve their quality and can be done in the time allotted; as well as communicating with the artists to answer their questions, and hosting one-on-one sessions to help them improve their craft. Successfully oversee that the deadlines are always met, by distributing scenes fairly (always making sure that no one runs out of work), communicating with the producers, coordinators and the director, in order to resolve any issues in a timely manner.

2D Animation Lead (February 2021-April 2022)

Successfully bridged communication between the artists and supervisor, as the first point of contact. Completed challenging and time consuming scenes that would otherwise take precious time away from an animator's weekly quota. Successfully trained both junior animators and interns to get them up to speed with the project's tight deadlines. Assisted the supervisor in reviewing scenes whenever they were away.

2D Animator (Nov 2019-February 2021)

Experienced working in a variety of animation styles that incorporate a blend of both 2D rigged and hand-drawn animation, as well as 3D assets within the Harmony pipeline. By focusing on strong posing and varied timing, successfully created high-quality 2D animation for both film and television- working for clients such as Universal Pictures, Apple TV, Netflix, and more. Consistently met weekly quotas, polished shots following the director's feedback, and even took on extra shots in order to ensure the product would be delivered on time following the client's high standards.

OASIS ANIMATION INC. | Montreal, QC

2D Animator (June 2019-Nov 2019)

Deliver 10 seconds of animation a day for Netflix's "F is for Family". Make use of anatomy and animation principles in order to achieve the client's desired look. Redraw and re-rig assets in order to follow the demanded action sequences. Deliver high-quality results within tight deadlines.

COYLE DIGITAL | Toronto, ON

Production Artist, Internship (June 2018- Sept 2019)

Collaborated with the director to create the look of the film, while working with historical accuracies to depict this story in a new light. I was tasked with creating the line-up and rotation for its main characters, as well as giving each tribe and kingdom a unique and distinguishable look using shape, language, color, and texture for their clothes. I also went to a deep historical research in order to identify the materials, designs that were used within the established time period and culture.

Education

Sheridan College (2015-2019)

Bachelor of Animation

Graduated with Honours

Sheridan College (2014-2015)

Art Fundamental Certificate

Graduated with High Honours